Don’t worry, Valve still plans to launch the Steam Machine “this year”

Valve quickly reconfirmed that it plans to ship the Steam Machine and other recently announced hardware products “this year,” after an official blog post late last week set off some worried speculation about possible delays.

While Steam’s 2025 Year in Review mainly focused on new Steam tools and features released last year, the introductory section focused on the company’s previously announced upcoming hardware plans. However, when that Year in Review post was first published Friday afternoon, it included a surprisingly vague line saying “*we hope to ship in 2026*, but as we shared recently, memory and storage shortages have created challenges for us.” (Emphasis added.)

As stray chatter about that stray line started to filter through message boards and comment threads, Valve quickly issued a clarification. By late Friday, the blog post had been updated to note that, despite the global supply chain challenges, “we *will be shipping all three products this year*. More updates will be shared as we finalize our plans.” (Emphasis added.)

Careful readers might notice that even the updated text leaves out the qualifiers that narrowed Valve’s “this year” launch window in the recent past. Valve announced an “early 2026” target in November and later said that “our goal of shipping all three products in the *first half* of the year has not changed” in a February update (emphasis added). While we’d caution readers not to necessarily read too much into that

change (or the initial “hope” messaging), we will note that Valve said in February that it still has “work to do to land on concrete pricing and launch dates we can confidently announce, being mindful of how quickly the circumstances around both of these things can change.”

https://arstechnica.com/gaming/2026/03/dont-worry-valve-still-plans-to-launch-the-steam-machine-this-year/