Fathom

Junior Product Designer (UX/UI) / Full Time / Paid
Brisbane QLD AU

https://www.fathomhq.com

We’re on the hunt for a junior multidisciplinary designer who has a great eye for detail and is keen to continue developing their skills. Ideally, we are looking for an up-and-coming designer with 6 months of commercial experience, but we would also be open to cultivating raw talent.

Role Details

Fathom is transforming the way people create beautiful performance reports and access timely business insights. We’ve helped thousands of advisers and business owners around the world to gain the valuable insights they need to make better business decisions – and we’re just getting started.

At Fathom we agonise over meticulously crafting every detail to make the best possible product.

Product Designers at Fathom research, strategise & design our flagship product to help our customers build better businesses.

We’re on the hunt for a junior multidisciplinary designer who has a great eye for detail and is keen to continue developing their skills. Ideally, we are looking for an up-and-coming designer with 6 months of commercial experience, but we would also be open to cultivating raw talent.

We also appreciate a designer who can think deeply, speak clearly, and loves collaboration and feedback.

Our team includes developers and designers who are recognised as leading practitioners in their respective crafts. For the

right person, this is an opportunity to join a design focused team and influence the growth and aesthetic of a product still in its nascent stages.

What you'll be doing:

Your work will vary from week-to-week, but could include:

Assisting with designing the user interface in our SaaS product
Creating wireframes, prototypes and production-ready assets
Assisting with UX research tasks (user interviews, usability testing, surveys)
Implementing patterns from the Fathom design system to create intuitive product experiences.
Working closely with the rest of our Product Design team to continue developing our design and UX processes

What you're all about:

You're passionate about coming up with innovative designs and solving problems
You sweat the small stuff, and demonstrate excellent attention to detail
You're a self-learner with a passion for staying up-to-date on emerging design trends
You're an excellent problem solver, skillful with your tools and able to apply yourself to a broad range of design tasks

What's on offer:

This is an opportunity to work with a fun and talented team in a supportive environment. There are plenty of lunch options and we enjoy taking lunch together most days. There will often be a game of basketball, frisbee or grid-iron passing taking place.

You will have access to:

Some of the best designers, developers and engineers in

Brisbane collaborating together in a modern, light-filled office.
A competitive salary with opportunities to progress in a growing team
Great back support with a Herman Miller Aeron Chair
The latest tech – Macbooks, iMacs are how we roll
Unlimited espresso coffee, fresh fruit
A convenient walk to daycare, schools, park, gym, shopping centre, medical centre
Free parking and an easy commute against the traffic

Skill/Attributes Required

Strong fundamental skills in typography, colour and layout
A strong, creative, digital portfolio
Strong ability to solve interaction problems
Excellent written and verbal communication skills
Proficient with the tools of the trade (ie. Figma, Sketch, InVision, Adobe Creative Suite)
Good working knowledge of UX concepts and processes
Good understanding of HTML, CSS and Javascript is a bonus
Prior experience in designing for software or Fintech would be a significant plus

Apply/Respond by:
19/01/2020

Send: CV/Resume

Include the main reasons why you'd like to work at Fathom, along with any links to previous work you're proud of.

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https://www.shillingtoneducation.com/blog/fathom-2/