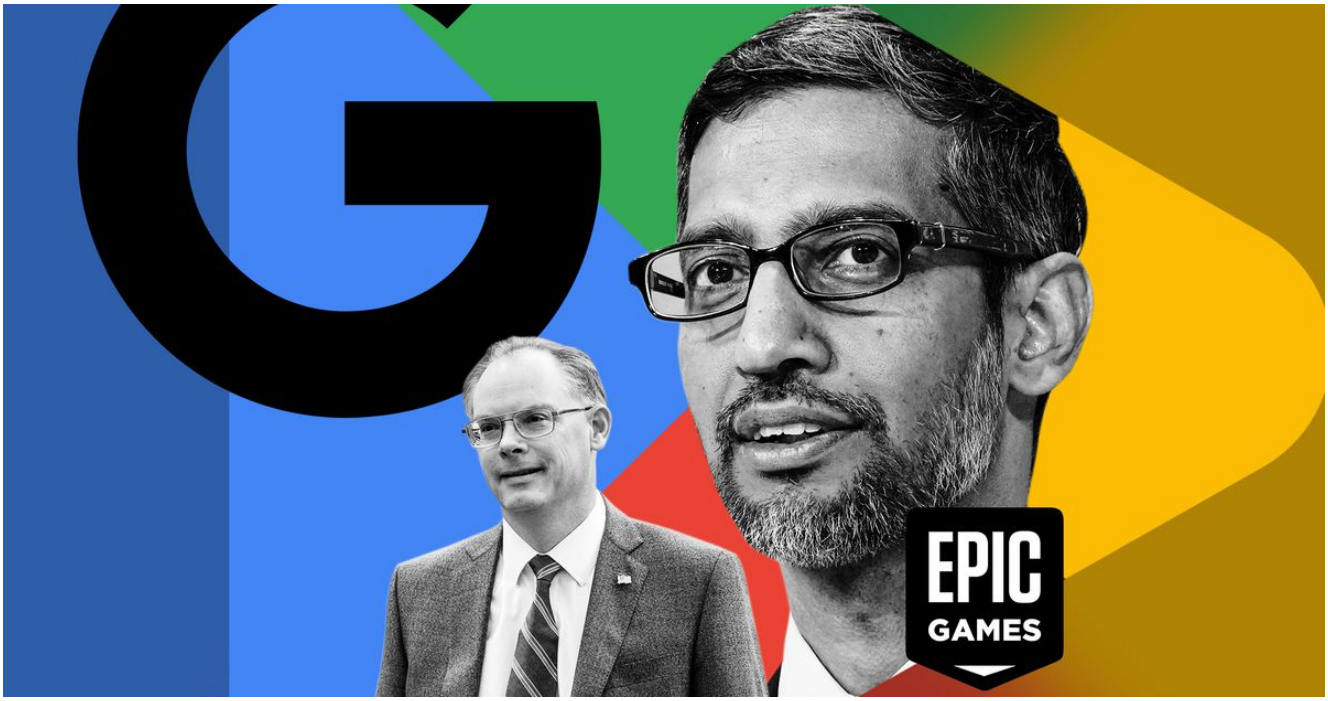
Google asks 9th Circuit for emergency stay, says Epic ruling ‘is dangerous’



The ruling, which Google has appealed, would force Google to distribute third-party app stores within Google Play, no longer require Google Play Billing for apps distributed via Google Play, and more, with many of those changes ordered to begin on November 1st – just over two weeks from today.

But echoing many of Google’s arguments during the district court case, which Judge Donato rejected as insufficient, the company now argues that the order “threatens Google Play’s ability to provide a safe and trusted user experience.”

“This wouldn’t just hurt Google – this would have negative consequences for Android users, developers and device manufacturers who have built thriving businesses on Android, writes Google’s Lee-Anne Mulholland, VP of regulatory affairs, in a fact sheet distributed to journalists.

The fact sheet is bulleted into five different sections, and

the section headers give you an idea of Google’s objections:

To get a sense of Google’s actual filing with the court, here’s how it begins:

> *At the request of a single competitor, Epic Games, the District Court ordered extensive redesigns to Play that will expose 100-million-plus U.S. users of Android devices to substantial new security risks and force fundamental changes to Google’s contractual and business relationships with hundreds of thousands of Google partners. The court gave Google just three weeks to make many of these sweeping changes—a Herculean task creating an unacceptable risk of safety and security failures within the Android ecosystem.*

You can read the whole fact sheet, and Google’s whole emergency motion, below.

https://www.theverge.com/2024/10/16/24272291/google-play-changes-epic-ruling-9th-circuit-court-of-appeals