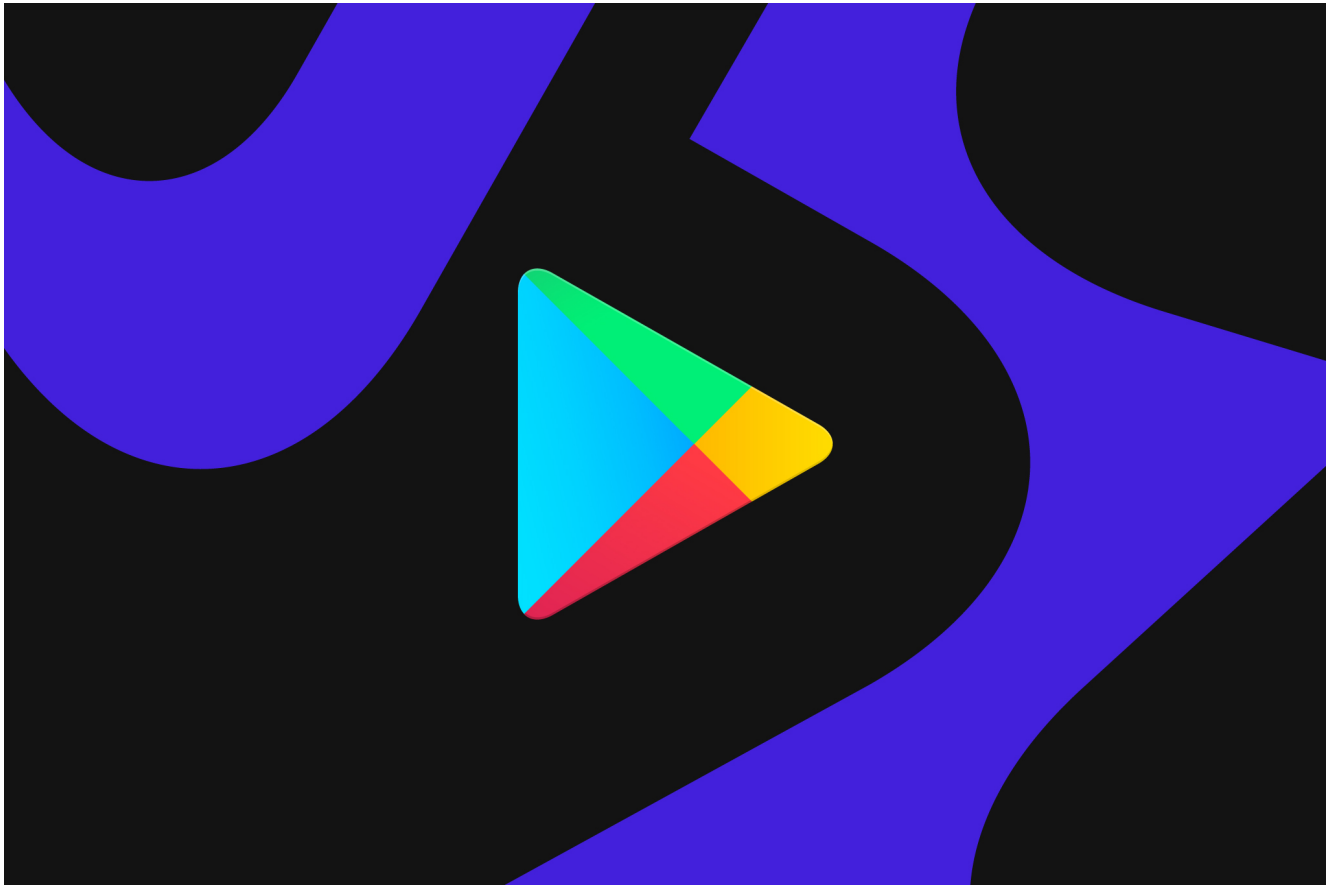


Google Play Games is about to show people what you play



Google is updating user profiles for its Play Games service on Android devices to display gaming stats, achievements, and social features. The changes include a suite of new capabilities for “showcasing and tracking your game progress and stats, new ways to build your gaming community, and allowing you to tailor your profile to your liking,” according to Google’s help page.

The update will be applied automatically, and starts rolling out in most global regions on September 23rd, and on October 1st for users in the EU and UK. Google is also emailing Google Play users directly to notify them about the changes. When applied, Google Play Games profiles and features will start appearing on the Google Play Store to prevent users from having to switch between apps when managing their accounts.

The unified update aims to help users who make their profile information public to connect with other players and track their gaming milestones. It's unclear what this will specifically entail, but it sounds similar to how player information, gaming history, and achievements are currently displayed on Valve's Steam service.

<https://www.theverge.com/news/768886/google-play-games-update-player-profile-stats>