Halo 4 arrives on PC on November 17th

Nearly a year after launch, the PC version of *Halo: The Master Chief Collection* will finally be completed when *Halo 4* launches on November 17th, Microsoft announced today.

Halo 4 will be optimized for PC, with the game including a "fully premastered campaign," according to Microsoft. *Halo 4* originally came out on November 6th, 2012 as an Xbox 360 exclusive. It is the fourth entry in the mainline *Halo* games and the seventh overall in the franchise, it was also the first original *Halo* game developed by 343 Industries, following Bungie's split from Microsoft in 2007.

The PC port of 'The Master Chief Collection' originally released in December 2019
The PC port of *The Master Chief Collection* originally released in December 2019, but the "collection" only included *Halo: Reach*. Over the course of 2020, 343 Industries has slowly added other games into the collection.

The Master Chief Collection is available for PC for $39.99. You'll also be able to purchase *Halo 4* individually, but it is currently not up for order yet. Additionally, you can play it through an Xbox Game Pass for PC subscription.

November 17th also marks the same day that *Halo: The Master Chief Collection* will be released for the Xbox Series X and S. Those who currently own the *Halo* anthology on console will also receive a free copy on Microsoft's next-gen hardware.

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https://www.theverge.com/2020/11/9/21556412/halo-4-pc-microsof

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