Here’s your first look at Metal Gear Solid Delta: Snake Eater gameplay



Fresh off the launch of the *Metal Gear Solid: Master Collection Vol. 1*, Konami is showing off a new look at the next major entry in the series. The previously announced remake of *Metal Gear Solid 3* — which now has the fancy name *Metal Gear Solid Delta: Snake Eater* — was revealed mostly via a CG trailer. But the latest trailer is an “in-engine” look at the game, providing an early glimpse at the gameplay. It’s short, but it has much of what you’d expect: sneaking around in swamps, climbing along ledges, and lots of takedowns from behind. The game is being built using Unreal Engine 5.

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