macOS and tvOS are getting spatial audio support with the AirPods Pro and Max

Apple is extending support for spatial audio to macOS and tvOS. The feature will work with the company's high-end AirPods Pro and AirPods Max, using the devices' built-in accelerometers and gyroscopes to create a 3D audio effect that tracks the listener's head movements.

Apple initially announced spatial audio for the AirPods Pro last year and impressed us with the feature's immersive quality. At this year's WWDC, the company extended support for spatial audio to Apple Music and FaceTime calls.

According to a press release from Apple, spatial audio for macOS will only work with the AirPods Pro and Max on Macs with the company's latest M1 chip and the macOS Monterey operating system. During this week's WWDC presentation, Apple said spatial audio would arrive on tvOS sometime "this fall," offering a "full-surround experience" and "dynamic head tracking."

Some outlets are reporting that spatial audio on tvOS will only work with the Apple TV 4K, and it's not clear what apps on the Apple TV will support the feature. Or when support for spatial audio through other headphones on either platform will be available. We've reached out to Apple to find out more and will update this story if we hear back.

https://www.theverge.com/2021/6/8/22523914/macos-tvos-spatial-audio-support-airpods-pro-max