Max Payne remakes are on the way

Remedy Entertainment is remaking *Max Payne* and *Max Payne 2: The Fall of Max Payne.* The company is establishing "a new development agreement" with Rockstar Games for the remakes, which will be released as a single title for PC, PS5, and Xbox Series X / S.

"We were thrilled when our long-time friends at Remedy approached us about remaking the original *Max Payne* games," said Rockstar Games founder Sam Houser said in a press release. "We are massive fans of the work the Remedy team has created over the years, and we can't wait to play these new versions."

New Max Payne 1&2 Project
The game, which the press release refers to somewhat awkwardly as *New Max Payne 1&2 Project,* is "currently in the concept development stage." No estimated release timeline was given. The remake's budget will be "financed by Rockstar Games, the size of which will be in line with a typical Remedy AAA-game production," the press release says.

The *Max Payne* remakes follow last year's *Alan Wake Remastered*, an updated take on the cult classic. Remedy is also working on *Alan Wake 2*, though that's not expected to release until 2023.

https://www.theverge.com/2022/4/6/23013920/max-payne-1-2-remakes-remedy-rockstar-take-two