Oculus Medium 2.0 makes the VR-based 3D modelling and sculpting software even more creative

VR artists will find a lot going on under the hood in the latest iteration of Oculus Medium
https://www.digitalartsonline.co.uk/news/hacking-maker/oculus-medium-20-makes-vr-based-3d-modelling-sculpting-software-even-more-creative/