

PlayStation 5 event: \$499 with a disc drive, \$399 without, on Nov. 12

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- Fancy, reflecting eyeballs for *FFXVI*.
- No release date yet.
- One of *FFXVI*'s main protagonists.
- Another one of *FFXVI*'s main protagonists.
- *FFXVI* showdown between a summon and a foe.
- *FFXVI* battle.
- *FFXVI* character is about to have a bad time.
- You're gonna need a lot of teraflops for all of those bloody faces.
- *FFXVI* battle.
- Hot-blooded conversation after a *FFXVI* battle.
- *FFXVI* beast battle.
- The *Final Fantasy XVI* reveal included a whirlwind presentation of various characters hanging around in a medieval-styled town.
- Your *FFXVI* summon is ready to freeze things.
- A massive creature emerges in *FFXVI*.
- An army of Chocobo riders in *Final Fantasy XVI*.

As part of a PlayStation 5 showcase today, Sony finally revealed the launch pricing for the PlayStation 5: \$499.99 for

the standard edition (€499.99, £449.99, ¥49,980) or \$399 for the “All-Digital” version without a disc drive (or €399.99, £359.99, ¥39,980).

Both consoles will launch on November 12 in the United States, Japan, Canada, Mexico, Australia, New Zealand, and South Korea, followed by a November 19 launch in the rest of the world. Pre-orders will be available at select retailers starting Thursday, September 16, Sony said after the event, though some retailers like Walmart, Best Buy, and GameStop in the US have made the console available as soon as Wednesday. (**Update, 5:20pm EDT:** Sony Interactive Entertainment has confirmed five first-party launch titles shipping alongside PS5 on November 12: *Astro’s Playroom* (pre-installed for free on all PS5 consoles), *Demon’s Souls*, *Destruction All-Stars*, *Marvel’s Spider-Man: Miles Morales*, and *Sackboy: A Big Adventure*.)

The \$499 price matches Microsoft’s Xbox Series X pricing on the top end of the next console generation. The All Digital Edition, however, comes in at \$100 more than the similarly discless Xbox Series S, which is also a step down in hardware power from the Series X.

- It’s official.
- Prices in your favorite currencies.
- Cool logo for what appears to be Sony’s clear answer to Xbox Game Pass—even though it seems to largely resemble PlayStation Now, and it only has PS4 games advertised as of press time.

Sony also announced the PlayStation Plus collection, a selection of high-profile, “generation-defining” PS4 games available as a PS5-exclusive benefit with a standard PlayStation Plus membership. Included in the lineup shown: *God of War*, *Bloodborne*, *Monster Hunter: World*, *Final Fantasy XV*, *Fallout 4*, *Mortal Kombat X*, *Ratchet and Clank*, *Days Gone*,

Uncharted 4, Until Dawn, Detroit: Become Human, Battlefield 1, Infamous: Second Son, Batman: Arkham Knight, The Last Guardian, The Last of Us Remastered, Persona 5, and Resident Evil 7: Biohazard.

The games

Footage of Square Enix's *Final Fantasy XVI* led off a series of game trailers. The new game features apparently real-time battles that look heavily inspired by the like of *Devil May Cry*, with enemies straight out of *Dark Souls* and its ilk. The sword-and-sorcery setting and characters pack on the pathos, too, intoning lines like "We do not question orders—we follow them," and "I'll kill you if it's the last thing I do" with absolutely no irony. The game will be a console-exclusive on PlayStation and will also be available on PC.

No target release date was announced, but we'll remind you that 10 full years elapsed between the announcement and eventual release of *Final Fantasy XV*.

- Trying to keep the bus from falling, backup plan.
- The name's Morales. Miles Morales.
- Miles tries to keep the peace.
- New bad guys for a new Spider-man adventure.
- Miles triggers an orange-electric burst to chain-attack enemies in midair.
- Invisible Spidey for maximum butt-kicking.
- It can't be a superhero game in 2020 without a massive battle on a bridge.
- Leaping into action.
- Trying to keep the bus from falling.
- Miles goes on a stroll with a serious emphasis on reflections.
- Press "square" to save lives.
- Can one wizard save the world?
- New beastly friends in a new Hogwarts universe.

- Escaping an attacking dragon in the *Hogwarts Legacy*.
- Coming in "2021."
- *Five Nights at Freddy's* with a reflection-heavy PS5 version.

New footage of *Spider-Man: Miles Morales* highlights an accident that gives the titular hero glowing, electricity-based powers in addition to the standard webslinging. The fight scenes reminded us of *Spider-Man* by way of a game like *Infamous*. The PS5 launch title will also be available on the PS4.

A new *Harry Potter*-inspired game, *Hogwarts Legacy*, takes place in a late 1800s version of Hogwarts School of Witchcraft and Wizardry, where "now is the time to add your story to these hallowed halls." The trailer hints at a larger mystery that will require leaving the school and using your newfound wizarding powers to "reveal what you stand for... The choices you make now will define the legacy of Hogwarts." Look for it in 2021.

New *Deathloop* footage shows off some more of the parkour-inspired, telekinetic first-person gunplay. The trailer also highlights how the game's eight targets have interlocking stories that will be revealed through repeated loops through the same day. Players will have to arrange things to get multiple targets to come together in one place for more efficient killing in the game loop's strict time limit. *Deathloop* is coming as a PlayStation console exclusive (with a PC version) in the second quarter of 2021.

- *Demon's Souls*. Remember when scenes like this were the fake "target" renders shown off in magazines?
- *Demon's Souls*. Incredible texture work in the updated version.
- *Demon's Souls*. RUN!
- *Demon's Souls*. What terrors await within?

- *Demon's Souls*. You might want to dodge-roll away from those oncoming flames.
- *Demon's Souls*. Dark corridors in the trailer are a great showcase for the game's dramatically updated lighting engine.
- *Demon's Souls*. The idea of this much fidelity in a real-time game has us excited—but can we expect locked 60 fps performance? That remains unclear, due to the reveal's slightly fuzzy nature.
- *Demon's Souls*. Deep reds at the edge, and an emerald haze at the center.
- *Demon's Souls*. Rise, warrior.
- *Demon's Souls*. Though this new version is a lot more colorful, each new scene's palette selection is quite tasteful.

Demon's Souls features a man in medieval armor wandering dark, eerily quiet castle halls and slashing both living and undead enemies with his sword, as you might well expect. Some excellent lighting effects were in play during the trailer, from torches on walls to fire-breathing dragons to rays of moonlight filtering through open castle sconces. The game will be available at launch on the PS5 and, somewhat surprisingly, will also be coming to PC.

The showcase concluded with a brief tease of a sequel to 2019's *God of War* remake. "You must prepare yourself" Kratos warns, because "Ragnarok is coming" in 2021. No gameplay or cut scene footage was shown, however.

Other games shown at the event include:

- A new *Five Nights at Freddy's* game, *Security Breach*, features an eerie robotic voice trying to lure you out to play in a shiny family fun center environment. No actual gameplay was shown or release date discussed in the short teaser trailer.
- *Village*, aka *Resident Evil VIII* is coming in 2021.

- *Devil May Cry 5: Special Edition* is a special edition of *Devil May Cry 5* that will be available digitally when the PS5 launches.
- The multiplayer alpha of *Call of Duty: Black Ops – Cold War* will be available exclusively on PlayStation 4 from Friday, September 18, through September 20.
- *Fortnite* will be available on the PS5 at launch.

[embedded content]

Sam Machkovech contributed to this report.

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