See inside the motion design studio behind Blade Runner 2049, Ghost In The Shell and Prometheus’ graphics

Territory Studio is somewhat of a unique proposition. Whereas there are many VFX studios and CG houses that come together to create visual effects for the movie industry, Territory has a different function, and one that although very much behind-scenes, is very much at the forefront.

This is because Territory has carved its path as the go-to studio for creating user interfaces, screen graphics and technological design within film – think the illuminated billboards in *Blade Runner 2049* or holographic adverts in *Ghost in the Shell*.

In this video, you can watch interviews with Territory’s David Sheldon-Hicks, Andrew Popplestone and Peter Eszenyi about how they create such in-demand work – or you can read excerpts below.

https://www.digitalartsonline.co.uk/features/motion-graphics/inside-motion-design-studio-behind-blade-runner-2049-ghost-in-shell-prometheus-graphics/