The Elder Scrolls’ most obscure adventure gets a 4K PC makeover

So, you think you’re an Elder Scrolls superfan? You say you’ve been there since *The Elder Scrolls Arena* on MS-DOS and have logged hundreds of hours in *The Elder Scrolls Online*? You say you’ve bought all of the roughly 5,000 re-releases and remasters of *Skyrim* that have been made available in the last 15 years?

Tell me, then: What do you think of *The Elder Scrolls Travels: Shadowkey*?

What’s that? You’ve never played *Shadowkey*? You weren’t there day one back in 2004, Nokia N-Gage in hand, ready to experience the game’s 176 x 208 resolution mobile hack-and-slash RPG combat for yourself? And you call yourself a real Elder Scrolls fan?

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