We tried Valve’s new VR headset, PC, and controller — ask us anything!

Hi! I’m Jay Peters, a senior reporter here at *The Verge*. I’m perhaps the site’s second-biggest Steam Deck fan, surpassed only by Sean Hollister, our unofficial handheld gaming PC reviewer. So you can imagine how excited we were to visit Valve’s headquarters to try the company’s *three* new hardware products: the Steam Frame, a streaming-focused VR headset; the Steam Machine, a Valve-designed gaming PC for the living room; and the Steam Controller.

Those links take you to our big stories about all three pieces of gear, and I encourage you to read the articles and bask in our photos from Ripple at Everything Time Studio. But if you’re a *Verge* subscriber and have any burning questions we didn’t answer about the hardware or Valve’s strategy in our stories, we’re hosting a subscriber-only Ask Me Anything session today in the comments of this post.

Feel free to start dropping in your comments and questions right now, no need to wait. Sean and I will both start replying at about 3PM ET. We’re looking forward to it!

https://www.theverge.com/games/818113/valve-steam-frame-machine-controller-vr-headset-pc-ask-us-anything-ama